



# INTENSIVE CARE MEDICINE

## Learning Track 9

SG

Serious Games

### Ventilation Serious Games

**\*\*IMPORTANT NOTICE:** access to Serious Games is limited to pre-registered delegates

#### About this Serious Game:

This Serious Game is targeted at intensive care and anaesthesia practitioners who are in training, or finished training and want to refresh physiology, indications and management of ventilated patients.

Ventilation is at the core of everything we do. Over this two-hour session, you will learn and refresh the latest ventilation techniques, how to manage common ventilation problems and ventilation of the non-intubated patient. Serious learning has never been more fun!

Learning objectives: Upon completion of this Serious Game, participants should be able to:

- Identify the indications for non-invasive ventilation in the Intensive Care Unit (ICU);
- Acquire tips, tricks and troubleshooting for common and less common ventilator problems in the Intensive Care Unit (ICU) and in the Operating Room (OR);
- Identify specific ventilation problems in the obese population;
- Devise strategies for treating hypoxia during one-lung ventilation;
- Create a functional team with physicians of different abilities and experience.



are organised with the kind support of **CSL Behring**

**05 June 2023**  
**09:00 – 11:00**

**Serious Game Zone**  
**Exhibition Hall (4)**

**09SG1**  
**Ventilation Serious Game (1)**

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**Faculty:**

Facilitator: Ruth Shaylor (Tel Aviv, Israel)

Facilitator: Alexander Zegerman (Tel Aviv, Israel)

Facilitator: Gustavo Norte (Vila Real, Portugal)

Facilitator: Yael Lichter (London, United Kingdom)

**05 June 2023**  
**13:00 – 15:00**

**Serious Game Zone**  
**Exhibition Hall (4)**

**09SG2**  
**Ventilation Serious Game (2)**

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**Faculty:**

Facilitator: Ruth Shaylor (Tel Aviv, Israel)

Facilitator: Alexander Zegerman (Tel Aviv, Israel)

Facilitator: Gustavo Norte (Vila Real, Portugal)

Facilitator: Yael Lichter (London, United Kingdom)